



Introduction

Welcome to The Kingdom of Inclusion, the land of fairy tales, heroes, and all the conveniences of modern technology. Your adventuring party wants to take the bus to rescue Red Riding Hood from the Wolf? Amazing! The bus just might be delayed because a herd of unicorns is crossing the street. Need to make a phone call? Of course there are cell phones! Just know that sometimes magic and Wi-Fi don't mix, so you might not always have service.

Inclusion Adventures combines fantasy-inspired quests with real-world challenges to give students a chance to practice problem solving, social skills, and navigating life

Your job as the Storyteller is to guide your group of players through a series of decisions and, you guessed it, tell a story together.

You will read the story out loud, pausing at each **"What Would You Do?"** for your group to come up with a solution. Suggestions for skills and solutions are included at each check-in.

When your players make a decision, roll your dice to see how it turns out.

If they **are not** using one of their skills, roll **one** dice.

If they **are** using one of their skills, roll **two** dice.

One person can help with a roll. If a player wants to help the person who is rolling, they should **say how they're helping**. If someone is helping, roll **three** dice.

If **no** dice are above a three, the plan does not work and you'll have to try something new.

If **any of the dice** are above a three, the plan works okay.

If **all of the dice** are above a three, the plan works perfectly.

Inclusion Adventures is designed for flexibility to work for new storytellers and for those who have experience with other table top role playing games (TTRPGs). Feel free to get silly with character voices and immersive roleplay, or take a more straightforward approach—whatever works best for you and your group!



Work Worries

By Sarah Lineberry

Storyteller:

You and your friends are walking along the street. It's a beautiful spring day. The sun is shining and a soft breeze keeps you from getting too warm.

Suddenly, tomatoes fly through the air, hitting you right in the face! Your face and hair are covered in sticky tomato goo! As you wipe it away, you see a gnome wearing an apron rushing towards you. She has dark brown hair in two braids and freckles on her cheeks. Right now, her face is as red as the tomatoes!

"I'm so sorry!" she says. "I was unloading the tomatoes and I tripped! I'm Nora."

What do you do?

Storyteller Prompt: Encourage your group to introduce themselves.

A grumpy man with dark brown hair and a beard comes out of a nearby restaurant. He wears an apron and a chef's hat.

"Dang it, Nora!" he yells. "We needed those tomatoes for the spaghetti sauce! Go buy more, or you're fired!"

"Oh no!" Nora says. "The farmers' market is all the way across town and I don't have a car! Can you help me? I don't want to lose my job."

What do you do?

Storyteller Prompt: Encourage your group to help Nora buy more tomatoes.

"Thank you so much!" Nora says. "But how are we going to get there?"

Storyteller Prompt: Help your group think of some ways to get across town. These can be fantastical (riding a unicorn, teleporting, flying) or real-world (taking the bus, calling a rideshare).

Whatever they pick, give the group a challenge to navigate.

Potential Challenges:

Nora doesn't have a bus pass

Find a bus stop and navigate the route

The bus is running late

The rideshare has surge pricing

**Example scene for the bus stop:**

The bus stop is a hub with lots of different buses. Some even fly or go underground! How can you figure out which bus to take to get to the farmer's market?

Example scene for rideshare:

Your driver calls and says they've arrived, but you don't see them! How can you find your driver?

If the group looks around, they see a street sign with the cross streets "Daisy" and "Marigold," a shoe store with a giant purple boot on the roof, and a bakery painted bright yellow. They tell their driver and the car (or dragon) comes to their location.

Storyteller Prompt: Feel free to add as much or as little to this section of the story as you and your group prefers. If your group enjoys roleplay, act out getting on the bus, paying the fare, or chatting with the rideshare driver. If they'd rather describe their actions, that's fine, too!

Storyteller:

You arrive at the farmer's market. Long rows of stalls sell all kinds of fruits and vegetables. Humans, dragons, fairies, and even a few giants are busy shopping. With all of the customers talking with the farmers, it is very loud. You have to squeeze your way through the crowd.

Nora crosses her arms across her chest and hunches her shoulders. She looks nervously from side to side as she walks.

What do you do?

Storyteller Prompt: When asked, Nora admits that she gets overwhelmed in big crowds.

Nora says, "It's just really noisy. Sometimes when there are lots of people, I get nervous. I don't like feeling like I'm stuck in the crowd."

Storyteller Prompt: Help your group think of ways to help Nora feel more comfortable and to find the stall selling tomatoes.

Potential Options:

Let Nora borrow a sensory tool, like noise cancelling headphones (roll your dice to see if you have it available)

Walk around the outside of the farmer's market until you find the tomatoes

Ask someone for help or for directions to the stall

**Example Scene for asking for help:**

You see a large bear wearing a bright pink vest that says “Volunteer.”

“Hello!” the bear says. “My name is Brenda. What are you looking for?”

When asked, Brenda will give you a map that shows the fastest way to get to the tomato stand.

Storyteller Tip: Like with transportation, make this section of the story as immersive as you like. Describe the sights, sounds, and smells of the farmer’s market, and the people and creatures your group passes.

Examples:

Bright pink fruit with leaves that look like fluttering wings (dragon fruit)

Giant pumpkins big enough to sit in

Chickens and geese who lay eggs in every color of the rainbow, even gold!

Tiny pots of bean seedlings. Check the tag: they’ll grow to be two hundred feet tall!

A band of pixies playing music on instruments as small as your pinky finger

Storyteller:

Finally, you find the stall selling tomatoes!

A tiny fairy with gray hair hovers above piles and piles of ripe tomatoes. The stall is very busy. There is a big crowd of people waiting to buy tomatoes. As you get in line, a unicorn bumps into Nora.

“Hey!” she yells. “Watch where you’re going! I’m next.”

What do you do?

Storyteller prompt: Help your group think of ways to wait patiently and cope with the grumpy customers.

Potential Options:

Apologize to the unicorn (named Una) and get in line behind her

Try to find out what’s wrong with Una and help

Ask for help

Example scene for asking for help:

There are so many people waiting to buy tomatoes, it’s hard to see where the line is.

Looking around, you see a tall giant wearing a bright green vest. It’s one of the volunteers who helps keep the market running smoothly! When asked, the giant helps everyone get into a neat line.

**Example scene for talking with the unicorn:**

When confronted (nicely), the unicorn sighs and says, “I’m sorry. I’ve just been waiting in this line for forever and I’m starving. I always get grouchy when I haven’t eaten.”

If your players share a snack, Una will help them get in line!

You finally make it to the front of the line.

“How many tomatoes do you need?” the fairy asks.

“Um.” Nora pauses and looks at a note from the chef. “One-thousand pounds.”

Holy cow! That’s a lot of tomatoes!

Storyteller Prompt: Help your group think of ideas to carry one-thousand pounds of tomatoes back to the restaurant.

Storyteller Tip: Make this silly! This challenge is a chance to practice some quick problem solving, but it’s more fun and outrageous than the others. If your group is less into the creative, fantasy aspects of the game, feel free to use a more reasonable weight.

Potential Options:

A player with the “strength” skill can help carry the tomatoes

The group can split up the tomatoes, each taking a few

The fairy shopkeeper can give the group a magic bag that makes the tomatoes lighter, if they ask nicely (players can use pizazz to help)

Storyteller:

You have your tomatoes and are on your way!

On your way out of the market, Nora stops to look at some flowers. A dragon shopkeeper with glittering green scales is busy arranging flowers into beautiful bouquets.

“I wish I could do something like that,” she says sadly. “The restaurant is always so stressful. I have to work so fast, I’m scared I’m not doing a good job.”

What do you do?

Storyteller Prompt: Help Nora decide what to do about her job.

Potential Options:

Talk to the dragon florist (named Debby)

Ask Nora what kinds of things she likes/would look for in a job

**Example scene for talking to the florist:**

"Oh my goodness, what luck!" says Debby. "My old assistant just opened their own flower store. I need someone to help me! I want to hire an apprentice to learn how to grow and arrange flowers. Here." Debby gives Nora a business card. You can call me or send me an email, if that's easier. I'm excited to talk to you!"

Example scene for talking to Nora about what she wants in a job:

"Well, I like to make people happy. That part of my job in the restaurant is nice. But I want to be able to take my time and make sure I'm doing a good job. And it can be so loud. I want to be able to work in a quiet place, at least part of the time." Nora wrinkles her nose. "Part of my job is taking out the trash and I hate it. It's so stinky! I want a job that smells nice."

Wrap Up:

Tired and happy, you travel back to the restaurant to deliver the tomatoes.

"Thank you so much for your help," says Nora. "I'm going to talk to the chef after my shift today. I think I want to try a new job, but I'm feeling much better now. I learned a lot about asking for help and dealing with tricky situations. Maybe I'll see you at the flower stall!"